

“Art is the stored honey of the human soul”

- Theodore Dreiser



JOB OPPORTUNITIES

This degree can provide a wide range of professional options for the graduates in terms of securing employment in both private and public sectors. The jobs would be...

- Animator/ Animation Studios
- Font Designer
- Game Designer
- 2D/3D Artist
- Art Consultant
- Mural Designer
- Textile Designer
- Art Director
- Costume Designer
- Baker/Culinary Artist
- Jewellery Designer
- Merchandise Designer
- Mosaic Artist
- Creative Director
- Art Historian
- Book Illustrator
- Comic Artist
- Landscape Designer
- Interior Designer
- Fashion Designer
- Branding & Packaging Designer
- Forensic Artist / Police Sketch Artist
- User Interface Designer

COLLEGE OF FINE ARTS



Prof. Dr. D. Vijay Kishore

B.Arch., M.U.P., Ph.D., FITP, FIIA

OSD & Vice Chancellor (I/c)

Prof. EC. Surendranatha Reddy

B.Sc., B.Ed., M.Sc., Ph.D.

Registrar (I/c)

For more
Details:

Dr. K. Mrutyunjaya Rao MFA., Ph.D

COORDINATOR

College of Fine Arts

Dr. YSR Architecture and Fine Arts University

Kadapa, Andhra Pradesh

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**Dr. YSR ARCHITECTURE
AND FINE ARTS UNIVERSITY**

[Established under Sub Section (2) of the Section (1) of the Jawaharlal Nehru Architecture and Fine Arts University (Amendment) Act, 2019 of A.P. Legislative Act No. 15 of 2020]

Y.S.R Dist, KADAPA, ANDHRA PRADESH

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Dr. Y.S.R. Architecture and Fine Arts University is established at Kadapa in the year January 2020 by the government of Andhra Pradesh under the aegis of Hon'ble Chief Minister Sri Y.S. Jaganmohan Reddy garu. It would be an endeavor to replace the rigidity of conventional academic and technical education by more innovative and liberal teaching of Fine Arts. The College of Fine Arts is offering Bachelor of Fine Arts (B.F.A.) with specializations in Painting, Applied Arts, Sculpture, Animation and Photography.

BACHELOR OF FINE ARTS (ANIMATION)

Course Structure:

The curriculum is 4 years full time course and of 8 semesters. In the first 7 semesters students have to devote full time to the study of different subjects along with studio practice (Practical training) along with a project work in Final semester. The Annual intake for each course is 60.

(Approved by AICTE)

Eligibility:

Intermediate any group/10+2/ Equivalent or 3 years Diploma from State Board of Technical Education.

Selection Procedure:

Admission would be given on the basis of the ranks obtained in Art & Design Common Entrance Test (ADCET) - 2020.

Test 1 - Paper 1

General Knowledge & Communication Skills
50 marks (multiple choice) - 60 minutes

Test 2 - Paper 2 (Bachelor of Fine Arts)

Object Drawing
100 marks - 90 minutes

ACADEMIC PLAN

The objective of this programme is to enable students to explore animation as a creative medium and find solutions in its various divisions including VFX and filmmaking. Students are initially introduced to basic drawing & design skills, which are essential foundation requirements. It enables a broader understanding of the context of design. They are then taken to core domain areas pertaining to animation design, as well as soft skills. In the later semesters, students are exposed to workshops and live project mode of learning where they experiment with various mediums (e.g. 2D, 3D, VFX, Stop motion animation). Learning is supplemented by field visits, case studies and other interactive sessions which are a value addition. Students graduating from this programme find rewarding careers as animators, character designers, story board artists, VFX artist as well as creative directors, production managers, consultants and designers in many Org. such as Green Gold Animation, Xentrix studios, MPC, Technicolor, Maukta VFX, Fireflies creative studio, DQ to name only a few. They also have the option to become entrepreneurs. The Department organizes Annual Shows, Seminars and Workshops National level and International level where the students are going to participate to display their Creativity and Aesthetics.

COURSE MODULES

- Drawing
- Colour / Conceptual Design
- Visualization and Storyboarding
- Concept of Animation
- 2D and 3D Concepts
- Visual Effects
- Compositing and Editing
- Lighting & Texturing
- Rigging & Animation
- Character Animation
- Character Modeling & Set Modeling

FURTHER STUDIES

There are huge number of career opportunities in the Animation Industry. There is a lot demand for Animation in industry especially in Hollywood to Tollywood. Animation industry in India is expected to grow pace faster than the IT Industry. It is a field where you can fulfill your dream of enjoy as you work.

There are some industries/courses and jobs to pursue as

- 2D & 3D Animator / Aritst
- 3D Modeling Artist
- Forensic Animator
- Stop Motion Animator
- Art Director
- Advertising and Branding
- Film and Television
- Cartoon Production - Artist
- Gaming Artist
- Character Rigging Specialist
- InBetweener
- Story Board / Illustration Artist
- Graphic Designer
- UI/UX Designer
- Modeling Artist

